

RX Family

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DAC Module Using Firmware Integration Technology

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Introduction

This module supports the DAC peripheral on the RX111, RX113, RX130, RX210, RX230, RX231, RX23T, RX24T, RX24U, RX63N, RX631, RX64M, RX65N, RX651 and RX71M. The API is identical for the 8-, 10-, and 12-bit converters. Channels are operated individually and all hardware features are supported.

Target Devices

The following is a list of devices that are currently supported by this API:

- **RX111, RX113 Groups**
- **RX130 Group**
- **RX210 Group**
- **RX230, RX231 Groups**
- **RX23T Group**
- **RX24T Group**
- **RX24U Group**
- **RX631, RX63N Groups**
- **RX64M Group**
- **RX651, RX65N Groups**
- **RX71M Group**

When using this application note with other Renesas MCUs, careful evaluation is recommended after making modifications to comply with the alternate MCU.

Related Documents

- [Firmware Integration Technology User's Manual \(R01AN1833\)](#)
- [Board Support Package Firmware Integration Technology Module \(R01AN1685\)](#)
- [Adding Firmware Integration Technology Modules to Projects \(R01AN1723\)](#)
- [Adding Firmware Integration Technology Modules to CS+ Projects \(R01AN1826\)](#)

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1. Overview

This DAC driver supports the DAC peripheral on the RX111, RX113, RX130, RX210, RX230, RX231, RX23T, RX24T, RX24U, RX63N, RX631, RX64M, RX65N, RX651 and RX71M. The hardware functionality is detailed in the D/A Converter chapter in the User's Manual: Hardware for each MCU.

Data to convert to analog may be either left or right justified, and channels can be output independently. MCU-specific hardware features are also supported. This includes selecting the reference voltage, synchronizing conversions with the ADC peripheral, disabling conversions when the output is disabled, and enabling an internal amplifier for larger loads.

2. API Information

The sample code in this application note has been run and confirmed under the following conditions.

2.1 Hardware Requirements

This driver requires that your MCU support the following features:

- DA, DAa, R12DA, or R12DAA digital-to-analog converters.

2.2 Hardware Resource Requirements

This section details the hardware peripherals that this driver requires. Unless explicitly stated, these resources must be reserved for the driver, and the user cannot use them.

2.2.1 DA, DAa, R12DA, R12DAA

This driver makes use of all features on these peripherals.

2.2.2 GPIO

This driver utilizes port pins corresponding to each individual channel. These pins may not be used for GPIO.

2.3 Software Requirements

This driver is dependent upon the following packages:

- Renesas Board Support Package (r_bsp).

2.4 Limitations

No software limitations.

2.5 Supported Toolchains

This driver is tested and working with the following toolchains:

- Renesas RX Toolchain v.2.02.00 (RX111, RX113, RX210, RX231, RX631, RX63N, RX64M, RX71M)
- Renesas RX Toolchain v.2.03.00 (RX130, RX23T, RX230, RX24T)
- Renesas RX Toolchain v.2.05.00 (RX24U, RX651, RX65N)
- Renesas RX Toolchain v.2.06.00 (RX24U)

2.6 Header Files

All API calls and their supporting interface definitions are located in “r_dac_rx_if.h”.

Build-time configuration options are selected or defined in the file “r_dac_rx_config.h”.

Both of these files should be included by the user’s application.

2.7 Integer Types

This project uses ANSI C99 “Exact width integer types” in order to make the code clearer and more portable. These types are defined in *stdint.h*.

2.8 Configuration Overview

This driver uses the equate `DAC_CFG_PARAM_CHECKING_ENABLE` to remove parameter checking from the API functions and reduce overall code size.

| Configuration options in <i>r_dac_rx_config.h</i> | |
|--------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre>#define DAC_CFG_PARAM_CHECKING_ENABLE 1</pre> | If this equate is set to 1, parameter checking is included in the build. If the equate is set to 0, the parameter checking is omitted from the build and code size is reduced. Setting this equate to <code>BSP_CFG_PARAM_CHECKING_ENABLE</code> utilizes the system default setting. |

2.9 Code Size

Typical code sizes associated with this module are listed below. Information is listed for a single representative device of the RX100 Series, RX200 Series, and RX600 Series, respectively.

The ROM (code and constants) and RAM (global data) sizes are determined by the build-time configuration options described in 2.8, Configuration Overview. The table lists reference values when the C compiler's compile options are set to their default values, as described in 2.5, Supported Toolchains. The compile option default values are optimization level: 2, optimization type: for size, and data endianness: little-endian. The code size varies depending on the C compiler version and compile options.

| ROM, RAM and Stack Code Sizes | | | | |
|-------------------------------|---------------------|-------------------------|----------------------------|--------------------------|
| Device | Category | Memory Used | | Remarks |
| | | With Parameter Checking | Without Parameter Checking | |
| RX130 | ROM | 319 bytes | 285 bytes | |
| | RAM | 0 byte | 0 byte | |
| | Maximum stack usage | 20 bytes | | R_DAC_Open function used |
| RX231 | ROM | 338 bytes | 289 bytes | |
| | RAM | 0 byte | 0 byte | |
| | Maximum stack usage | 20 bytes | | R_DAC_Open function used |
| RX65N | ROM | 403 bytes | 359 bytes | |
| | RAM | 0 byte | 0 byte | |
| | Maximum stack usage | 20 bytes | | R_DAC_Open function used |

2.10 API Data Structures

The API data structures are located in the file "r_dac_rx_if.h" and discussed in Section 3.

2.11 Adding Driver to Your Project

The FIT module must be added to each project in the e² studio.

You can use the FIT plug-in to add the FIT module to your project, or the module can be added manually.

It is recommended to use the FIT plug-in as you can add the module to your project easily and also it will automatically update the include file paths for you.

To add the FIT module using the plug-in, refer to chapter 2. "Adding FIT Modules to e² studio Projects Using FIT Plug-In" in the "Adding Firmware Integration Technology Modules to Projects" application note (R01AN1723).

To add the FIT module manually, refer to chapter 3. "Adding FIT Modules to e² studio Projects Manually" in the "Adding Firmware Integration Technology Modules to Projects (R01AN1723)"

When using the FIT module, the BSP FIT module also needs to be added. For details on the BSP FIT module, refer to the "Board Support Package Module Using Firmware Integration Technology" application note (R01AN1685).

3. API Functions

3.1 Summary

The following functions are included in this design:

| Function | Description |
|--------------------|-----------------------------------------------------------------------------------------------------------------|
| R_DAC_Open() | Applies power to the DAC peripheral, initializes the associated registers, and configures MCU-specific options. |
| R_DAC_Close() | Removes power to the DAC peripheral. |
| R_DAC_Write() | Writes data to channel register for conversion. |
| R_DAC_Control() | Enables or disables channel output. Enables or disabled internal amplifier (RX64M and RX71M). |
| R_DAC_GetVersion() | Returns at runtime the driver version number. |

3.2 Return Values

Below are the different error codes API functions can return. This enum is found in `r_dac_rx_if.h` along with the API function declarations.

```
/* DAC API ERROR CODE DEFINITIONS */
typedef enum e_dac_err
{
    DAC_SUCCESS=0,
    DAC_ERR_BAD_CHAN,           // non-existent channel number
    DAC_ERR_INVALID_CMD,       // non-existent operation command
    DAC_ERR_INVALID_ARG,       // argument is not valid for parameter
    DAC_ERR_NULL_PTR,          // received null ptr; missing required argument
    DAC_ERR_LOCK_FAILED,       // failed to lock DAC module (module already open)
    DAC_ERR_UNLOCK_FAILED      // failed to unlock DAC module
    DAC_ERR_ADC_NOT_POWERED,   // cannot sync because ADC is not powered
    DAC_ERR_ADC_CONVERTING     // cannot sync because ADC is converting
} dac_err_t;
```

3.3 R_DAC_Open()

This function applies power to the DAC module, initializes the associated registers, and configures MCU-specific options.

Format

```
dac_err_t R_DAC_Open(dac_cfg_t * p_cfg);
```

Parameters

p_cfg

Pointer to the configuration structure

Sample structure used for *p_cfg*:

```
typedef struct st_dac_cfg
{
    bool          fmt_flush_right;           // all MCUs
    bool          sync_with_adc;             // RX113/RX130/RX230/RX231/
                                           // RX24U/RX63N/RX631/RX64M/
                                           // RX65N/RX651/RX71M
    uint8_t       sync_unit;                 // 0 or 1; RX64M/RX71M
                                           // RX65N/RX651
    bool          ch_conv_off_when_output_off; // RX210/RX63N/RX631/RX64M/
                                           // RX65N/RX651/RX71M
    dac_refv_t    ref_voltage;               // RX113/RX230/RX231
} dac_cfg_t;
```

```
typedef enum e_dac_refv // DAC reference voltage
{
    DAC_REFV_AVVC0_AVSS0 = 1,
    DAC_REFV_INTERNAL_AVSS0 = 3,
    DAC_REFV_VREFH_VREFL = 6
} dac_refv_t;
```

Return Values

| | |
|---------------------------------|--------------------------------------------------|
| <i>DAC_SUCCESS:</i> | <i>Successful; DAC initialized</i> |
| <i>DAC_ERR_NULL_PTR:</i> | <i>p_cfg pointer is NULL</i> |
| <i>DAC_ERR_LOCK_FAILED:</i> | <i>Failed to lock DAC module; already opened</i> |
| <i>DAC_ERR_INVALID_ARG:</i> | <i>Invalid unit number for sync_unit</i> |
| <i>DAC_ERR_ADC_NOT_POWERED:</i> | <i>Cannot sync because ADC is not powered</i> |
| <i>DAC_ERR_ADC_CONVERTING:</i> | <i>Cannot sync because ADC is converting</i> |

Properties

Prototyped in file "r_dac_rx_if.h"

Description

This function applies power to the DAC module, initializes the associated registers, and configures MCU-specific options.

Reentrant

No.

Example

```
dac_err_t  err;
dac_cfg_t  config;

/* Initialize RX63N DAC */
config.fmt_flush_right = true;
config.sync_with_adc = false;
config.ch_conv_off_when_output_off = true;
err = R_DAC_Open(&config);
```

Special Notes:

Data must be left or right justified by the application. The “fmt_flush_right” parameter just tells the DAC how to interpret the data.

To avoid a “DAC_ERR_ADC_CONVERTING”, open the DAC module after the ADC is opened but before scanning has begun on the ADC.

The DAC I/O pins must be configured prior to calling this function. An example initialization follows:

```
R_BSP_RegisterProtectDisable(BSP_REG_PROTECT_MPC); // unlock

#ifdef BSP_MCU_RX113
/*
 * Per Note 1 below Table 19.1 Allocation of Pin Functions to Multiple
 * Pins (10/10) in the RX113 Group User's Manual: Hardware:
 *   Select general input (by setting the Bm bits for the given pin in the
 *   PDR and PMR for the given port to 0) for the pin if this pin function
 *   is to be used.
 */
PORTJ.PDR.BIT.B0 = 0;
PORTJ.PMR.BIT.B0 = 0;
PORTJ.PDR.BIT.B2 = 0;
PORTJ.PMR.BIT.B2 = 0;

/* Set the pin function for PJ0 & PJ2 to be used as DAC analog output pins. */
MPC.PJ0PFS.BIT.ASEL = 1;
MPC.PJ2PFS.BIT.ASEL = 1;

/*
 * Uncomment the two lines below if you want to use VREFH/VREFL for the DAC
 * reference voltage.
 */
//MPC.P41PFS.BIT.ASEL = 1; // Configure P41 as a VREFH analog pin
//MPC.P42PFS.BIT.ASEL = 1; // Configure P42 as a VREFL analog pin
#else /* RX111, RX210, RX63N */

/* Configure I/O port pins for analog outputs as general input pins.
PORT0.PDR.BIT.B3 = 0;
PORT0.PMR.BIT.B3 = 0;
PORT0.PDR.BIT.B5 = 0;
PORT0.PMR.BIT.B5 = 0;

/* Set the pin function for P03 & P05 to be used as DAC analog output pins. */
MPC.P03PFS.BIT.ASEL = 1;
MPC.P05PFS.BIT.ASEL = 1;

#endif

R_BSP_RegisterProtectEnable(BSP_REG_PROTECT_MPC); // lock
```


Note when using an amplifier

When using an amp, set true in `ch_conv_off_when_output_off`.

Note when using the A/D converter

When the D/A A/D synchronous conversion (`sync_with_adc = true`) is enabled, if the A/D converter ⁽¹⁾ is to be placed in the module stop state, first, execute the `R_DAC_Close` function.

Note 1. The intended A/D converter is unit 1 for RX64M/RX651/RX65N/RX71M and unit 2 for RX24U.

3.4 R_DAC_Close()

This function removes power from the DAC peripheral.

Format

```
dac_err_t R_DAC_Close(void);
```

Parameters

none

Return Values

DAC_SUCCESS: *Successful; channels closed*
DAC_ERR_UNLOCK_FAILED: *Failed to unlock DAC module*

Properties

Prototyped in file “r_dac_rx_if.h”

Description

Disables DAC channel output and powers down the peripheral.

Reentrant

No.

Example

```
:  
/* Initialize DAC Peripheral */  
err = R_DAC_Open(&config);  
:  
:  
/* Shut down DAC Peripheral */  
err = R_DAC_Close();
```

Special Notes:

When the D/A A/D synchronous conversion (sync_with_adc = true) is enabled, if the A/D converter ⁽¹⁾ is to be placed in the module stop state, first, execute the R_DAC_Close function.

Note 1. The intended A/D converter is unit 1 for RX64M/RX651/RX65N/RX71M and unit 2 for RX24U.

3.5 R_DAC_Write()

This function writes data to channel data register.

Format

```
dac_err_t R_DAC_Write(uint8_t const chan, uint16_t data);
```

Parameters

chan

Channel to write to

data

Data to write

Return Values

DAC_SUCCESS: *Data written to channel register successfully*

DAC_ERR_BAD_CHAN: *Non-existent channel number*

Properties

Prototyped in file “r_dac_rx_if.h”

Description

Writes data to the channel register for conversion. Depending upon the MCU, this data may be 8-, 10-, or 12-bits in length. The data must be aligned properly for the selected format before issuing a Write().

Reentrant

Function is re-entrant for different channels.

Example

```
    dac_err_t    err;  
    uint16_t     g_short;  
    :  
    :  
    /* Write data for conversion to 0V on channel 1 */  
    g_short = 0x0000;  
    err = R_DAC_Write(DAC_CH1, g_short);
```

Special Notes:

None.

3.6 R_DAC_Control()

This function is used to enable/disable channel features.

Format

```
dac_err_t R_DAC_Control(uint8_t const chan, dac_cmd_t const cmd);
```

Parameters

chan

Channel to operate on

cmd

Command to run (see enumeration below)

The *cmd* values are as follows:

```
typedef enum e_dac_cmd
{
    DAC_CMD_OUTPUT_ON,        // Analog output of channel is enabled
    DAC_CMD_OUTPUT_OFF,       // Analog output of channel is disabled

    DAC_CMD_AMP_ON,           // RX64M/RX71M: Gain of 1 amplifier. See Electrical
    DAC_CMD_AMP_OFF,          // Characteristics in User's Manual: Hardware.

    DAC_CMD_END_ENUM
} dac_cmd_t;
```

Return Values

| | |
|-----------------------------|----------------------------------------|
| <i>DAC_SUCCESS:</i> | <i>Successful; channel initialized</i> |
| <i>DAC_ERR_BAD_CHAN:</i> | <i>Non-existent channel number</i> |
| <i>DAC_ERR_INVALID_CMD:</i> | <i>Invalid command</i> |

Properties

Prototyped in file “r_dac_rx_if.h”

Description

The output of conversion data written in data register by Write() function is enable by OUTPUT command while Amp is enable by AMP command, The output permission must be set after enabling amp.

Reentrant

Function is re-entrant for different channels.

Example

```
    dac_cfg_t      config;
    dac_err_t      err;

    /* Initialize RX64M, RX71M DAC */
    config.fmt_flush_right = true;
    config.sync_with_adc = true;
    config.sync_unit = 1;
    config.ch_conv_off_when_output_off = true;

    err = R_DAC_Open(&config);

    /* Write data for 0V on channel 0 */
    err = R_DAC_Write(DAC_CH0, 0x0);

    /* Drive a larger load */
    err = R_DAC_Control(DAC_CH0, DAC_CMD_AMP_ON);
    /* It is necessary to wait more than 3us. */
```

```
/* Output converted data */  
err = R_DAC_Control(DAC_CH0, DAC_CMD_OUTPUT_ON);  
  
/* Write data for 3.3V on channel 0 */  
err = R_DAC_Write(DAC_CH0, 0x0FFF);
```

Special Notes:

Amp output is generated after R_DAC_Write(DAC_CHx, 0x0) is executed.

When amp out is in use (DAC_CMD_AMP_ON command running), set true in ch_conv_off_when_output_off.

When using an amp, follow the process below.

1. Execute DAC_CMD_AMP_ON command in R_DAC_Control function.
2. Execute DAC_CMD_OUTPUT_ON command in R_DAC_Control function
3. Wait more than 3.3us
4. Write D/A output value in R_DAC_Write function.

The DAC_CMD_OUTPUT_ON and DAC_CMD_OUTPUT_OFF commands must be executed while the A/D converter ⁽¹⁾ to be synchronized with is stopped when the D/A A/D synchronous conversion is enabled.

Note 1. For RX64M/RX651/RX65N/RX71M, unit 1 of the A/D converter is to be stopped, and for RX24U, unit 2 is to be stopped. The other MCUs do not need to specify the unit to be stopped since they only have one unit.

3.7 R_DAC_GetVersion()

This function returns the driver version number at runtime.

Format

```
uint32_t R_DAC_GetVersion(void)
```

Parameters

None

Return Values

Version number.

Properties

Prototyped in file “r_dac_rx.h”

Description

Returns the version of this module. The version number is encoded such that the top 2 bytes are the major version number and the bottom 2 bytes are the minor version number.

Reentrant

Yes

Example

```
uint32_t  version;  
:  
version = R_DAC_GetVersion();
```

Special Notes:

This function is inline using the “#pragma inline” directive

4. Demo Projects

Demo projects are complete stand-alone programs. They include function main() that utilizes the module and its dependent modules (e.g. r_bsp). The standard naming convention for the demo project is <module>_demo_<board> where <module> is the peripheral acronym (e.g. s12ad, cmt, sci) and the <board> is the standard RSK (e.g. rskrx113). For example, s12ad FIT module demo project for RSKRX113 will be named as s12ad_demo_rskrx113. Similarly the exported .zip file will be <module>_demo_<board>.zip. For the same example, the zipped export/import file will be named as s12ad_demo_rskrx113.zip

4.1 dac_demo_rskrx113

This is a simple demo of the RX113 D/A Converter (R12DAA) for the RSKRX113 starter kit (FIT module “r_dac_rx”). The demo uses the r_dac_rx API to enable, configure, and write to the DAC. A continuous loop is entered in which low, medium, and high data values are written to DAC channel 1 for 1 second each. LED 0 (green) is lit when a low value is written, LED 1 (orange) is lit when a medium value is written, and LED 2 (red) is lit when a high value is written. See the “Notes for Measuring the DAC Channel 0/1 Output Signals” section below for details on accessing and configuring the DAC output channel signals and reference voltages on the RSKRX113 board.

Setup and Execution

1. Compile and download the sample code.
2. Attach multimeter leads or oscilloscope probes to the DAC channel output pin(s) if desired.
3. Click ‘Reset Go’ to start the software. If PC stops at Main, press F8 to resume.
4. Set breakpoints and watch global variables

Boards Supported

RSKRX113

Notes For Measuring the DAC Channel 0/1 Output Signals

- DAC channel 0 (DA0) output uses I/O Port PJ0 which maps to pin 2 of the MCU.
Per the RSKRX113 schematic, DA0 shares pin 2 with switch 1 (SW1). To use pin 2 for the DA0 analog output signal a 0 ohm resistor needs to be moved from R241 to R239. Once this has been done DA0 can be accessed via header JA1_13 or J1_2. Note that once this link configuration change is made SW1 will not be usable.
- DAC channel 1 (DA1) output uses I/O Port PJ2 which maps to physical pin 100.
Per the RSKRX113 schematic, DA1 can be accessed via header JA1_14.
DA1 can also be accessed via J4_25.
- GROUND can be accessed via JA1_2 (pin 4 next to it is also a ground pin)
- The RX113 supports three possible DAC reference voltages via the DAVREFCR register:
 1. AVCC0/AVSS0
On the RSKRX113 board, AVCC0/AVSS0 are connected to UC_VCC (typ. 3.3V) and GROUND, respectively.
 2. Internal reference voltage/AVSS0
Typically 1.4V and GROUND, respectively.
 3. VREFH/VREFL
On the RSKRX113 board, VREFH/VREFL are not connected. They go to J4_18 (CON_VREFH) and J4_17 (CON_VREFL), respectively. In order to use VREFH/VREFL as the DAC reference voltage:
 - I/O pins P41 & P42 must be configured via the MPC as analog pins.
 - VREFH/VREFL must be connected to high/low supply voltages:
Refer to the “DAC Configuration” section of the RSKRX113 User’s Manual (R20UT2762EJ0100) for details on the option links for configuring these signals.

- An alternative option is:
Connect J3_12 (GROUND) to J4_17 (CON_VREFL)
Connect J3_10 (UC_VCC, 3.3V) to J4_18 (CON_VREFH)

4.2 dac_demo_rskrx231

This is a simple demo of the RX231 D/A Converter (R12DAA) for the RSKRX231 starter kit (FIT module “r_dac_rx”). The demo uses the r_dac_rx API to enable, configure, and write to the DAC. A continuous loop is entered in which low, medium, and high data values are written to DAC channel 1 for 1 second each. LED 0 (green) is lit when a low value is written, LED 1 (orange) is lit when a medium value is written, and LED 2 (red) is lit when a high value is written. See the “Operation” notes below for details on accessing and configuring the DAC output channel signals and reference voltages on the RSKRX231 board.

Setup and Execution

1. Compile and download the sample code.
2. Attach multimeter leads or oscilloscope probes to the DAC channel output pin(s) if desired.
3. Click ‘Reset Go’ to start the software. If PC stops at Main, press F8 to resume.
4. Set breakpoints and watch global variables

Boards Supported

RSKRX231

Notes For Measuring the DAC Channel 0/1 Output Signals

- DAC channel 0 (DA0) output uses I/O Port P03 which maps to pin 2 of the MCU. It can be accessed via J1_2.
- DAC channel 1 (DA1) output uses I/O Port P05 which maps to pin 100 of the MCU. It can be accessed via JA1_14 (or J4_25).
- GROUND can be accessed via JA1_2 (pin 4 next to it is also a ground pin)
- The RX231 supports three possible DAC reference voltages via the DAVREFCR register:
 1. AVCC0/AVSS0
On the RSKRX231 board, AVCC0/AVSS0 are connected to UC_VCC (typ. 3.3V) and GROUND, respectively.
 2. Internal reference voltage/AVSS0
Typically 1.4V and GROUND, respectively.
 3. VREFH/VREFL
On the RSKRX231 board, VREFH/VREFL are connected to UC_VCC (typ. 3.3V) and GND, respectively. To connect an external reference voltage, CON_VREFH (J1_1) and CON_VREFL (J1_3) can be used after moving the following 0 ohm resistors:
 - For CON_VREFH move R68 to R67
 - For CON_VREFL move R65 to R66

4.3 dac_demo_rskrx64m

This is a simple demo of the RX64M D/A Converter (R12DA) for the RSKRX64M starter kit (FIT module “r_dac_rx”). The demo uses the r_dac_rx API to enable, configure, and write to the DAC. A continuous loop is entered in which low, medium, and high data values are written to DAC channel 0 for 1 second each. LED 1 is lit when a low value is written, LED 2 is lit when a medium value is written, and LED 3 is lit when a high value is written. See the “Operation” notes below for details on accessing and configuring the DAC output channel signals on the RSKRX64M board.

Setup and Execution

1. Compile and download the sample code.
2. Attach multimeter leads or oscilloscope probes to the DAC channel output pin(s) if desired.
3. Click 'Reset Go' to start the software. If PC stops at Main, press F8 to resume.
4. Set breakpoints and watch global variables

Boards Supported

RSKR64M

Notes For Measuring the DAC Channel 0/1 Output Signals

- DAC channel 0 (DA0) output uses I/O Port P03 which maps to pin 4 of the MCU.
Per the RSKRX64M schematic, DA0 shares pin 4 with LED 0. To use pin 4 for the DA0 analog output signal a 0 ohm resistor needs to be moved from R277 to R189. Once this has been done DA0 can be accessed via header JA1_13. Note that once this link configuration change is made LED 0 will not be usable.
- DAC channel 1 (DA1) output uses I/O Port P05 which maps to pin 2 of the MCU.
Per the RSKRX64M schematic, DA1 shares pin 2 with LED 1. To use pin 2 for the DA1 analog output signal a 0 ohm resistor needs to be moved from R280 to R188. Once this has been done DA1 can be accessed via header JA1_14. Note that once this link configuration change is made LED 1 will not be usable.
- On the RSKRX64M board the DA reference voltage AVCC1 (VREFH) and AVSS1 (VREFL) are connected to UC_VCC (typ. 3.3V) and GROUND, respectively.

4.4 dac_demo_rskrx71m

This is a simple demo of the RX71M D/A Converter (R12DA) for the RSKRX71M starter kit (FIT module "r_dac_rx"). The demo uses the r_dac_rx API to enable, configure, and write to the DAC. A continuous loop is entered in which low, medium, and high data values are written to DAC channel 0 for 1 second each. LED 1 is lit when a low value is written, LED 2 is lit when a medium value is written, and LED 3 is lit when a high value is written. See the "Operation" notes below for details on accessing and configuring the DAC output channel signals on the RSKRX71M board.

Setup and Execution

1. Compile and download the sample code.
2. Attach multimeter leads or oscilloscope probes to the DAC channel output pin(s) if desired.
3. Click 'Reset Go' to start the software. If PC stops at Main, press F8 to resume.
4. Set breakpoints and watch global variables

Boards Supported

RSKR71M

Notes For Measuring the DAC Channel 0/1 Output Signals

- DAC channel 0 (DA0) output uses I/O Port P03 which maps to pin 4 of the MCU.
Per the RSKRX71M schematic, DA0 shares pin 4 with LED 0. To use pin 4 for the DA0 analog output signal a 0 ohm resistor needs to be moved from R277 to R189. Once this has been done DA0 can be accessed via header JA1_13. Note that once this link configuration change is made LED 0 will not be usable.
- DAC channel 1 (DA1) output uses I/O Port P05 which maps to pin 2 of the MCU.
Per the RSKRX71M schematic, DA1 shares pin 2 with LED 1. To use pin 2 for the DA1 analog output signal a 0 ohm resistor needs to be moved from R280 to R188. Once this has been done DA1 can be accessed via header JA1_14. Note that once this link configuration change is made LED 1 will not be usable.
- On the RSKRX71M board the DA reference voltage AVCC1 (VREFH) and AVSS1 (VREFL) are connected to UC_VCC (typ. 3.3V) and GROUND, respectively.

4.5 Adding a Demo to a Workspace

Demo projects are found in the FITDemos subdirectory of the distribution file for this application note. To add a demo project to a workspace, select File>Import>General>Existing Projects into Workspace, then click “Next”. From the Import Projects dialog, choose the “Select archive file” radio button. “Browse” to the FITDemos subdirectory, select the desired demo zip file, then click “Finish”.

Related Technical Updates

This module reflects the content of the following technical updates.

None

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Revision Record

| Rev. | Date | Description | |
|------|-----------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| | | Page | Summary |
| 1.00 | Nov.15.13 | — | First edition issued |
| 2.00 | Apr.02.14 | — | Updated for new API and RX210 & RX63N/631 support |
| 2.10 | Sep.08.14 | — | Added RX64M support |
| 2.20 | Jan.20.15 | — | Added RX113 support |
| 2.30 | Mar.19.15 | — | Added RX71M support |
| 2.40 | Jun.30.15 | — | Added RX231 support |
| 2.50 | Sep.30.15 | — | Added RX23T support |
| 2.60 | Oct.1.15 | — | Added RX130 support |
| 2.70 | Dec.1.15 | — | Added RX230 support |
| | | 1, 5 | Changed the document number for the “Board Support Package Firmware Integration Technology Module” application note. |
| | | 3 | Changed the description in section 2. |
| | | 3 | Removed “DAA” from the required peripheral lists in sections 2.1 and 2.2. |
| | | 7, 11 | Modified some code examples shown in the Parameters and Example in sections 3.3 and 3.6. |
| 2.80 | Feb.1.16 | 14 | Added “4. Demo Projects”. |
| | | 18 | Added “Related Technical Updates”. |
| 2.91 | Oct.1.16 | — | Added RX65N Group support |
| | | 5 | ROM, RAM and stack Code Sizes description change |
| | | 8 | Added The notice when using an amplifier |
| | | 11, 12 | Description, Example change, Special Notes addition |
| 3.00 | Feb.28.17 | — | Added support for the RX24T (including ROM 512 KB version) and RX24U Groups. |
| | | 3 | Added RXC v2.06.00 to “2.5 Supported Toolchains”. |
| | | 9, 10, 13 | 3.3 R_DAC_Open(), 3.4 R_DAC_Close(), and 3.6 R_DAC_Control(): Added the note when enabling the D/A A/D synchronous conversion in the Special Notes. |
| | | Program | For RX64M, RX71M, and RX65N, the code has been modified to set unit 0 as the unit to be synchronized with and also generate an error when the D/A A/D synchronous conversion is enabled. |

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Handling of Unused Pins

Handle unused pins in accordance with the directions given under Handling of Unused Pins in the manual.

- The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.

2. Processing at Power-on

The state of the product is undefined at the moment when power is supplied.

- The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.
In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed.
In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

3. Prohibition of Access to Reserved Addresses

Access to reserved addresses is prohibited.

- The reserved addresses are provided for the possible future expansion of functions. Do not access these addresses; the correct operation of LSI is not guaranteed if they are accessed.

4. Clock Signals

After applying a reset, only release the reset line after the operating clock signal has become stable. When switching the clock signal during program execution, wait until the target clock signal has stabilized.

- When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.

5. Differences between Products

Before changing from one product to another, i.e. to a product with a different part number, confirm that the change will not lead to problems.

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